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Last issue, the (algorithms) department was devoted to a discussion of the PCL code walker, a program analysis tool written by Gregor Kiczales for the Portable Common Loops implementation of the Common Lisp Object System. In this issue, we look at a significant client of that facility, written by Bill van Melle. As with the walker itself, the implementation is freely available as a part of the PCL distribution. Details on obtaining PCL are given at the end of Bill's article.

Turning to more administrative matters, I must correct my Editor-in-Chief's statement in the last issue that I would be taking on *both* (algorithms) and Will Clinger's former column, *The Scheme of Things*. While I may be foolhardy at times, I am not sufficiently suicidal to ask for such a burden. The truth of the matter is that this is my last installment of (algorithms); beginning next issue, I will take on the Scheme column and leave this one behind.

This is not to say that the (algorithms) department will necessarily cease to exist. I am currently engaged in "recruiting activities" to find a new department editor. If I am successful, (algorithms) will be back next issue, right on schedule.

So, if you've written some interesting Lisp code recently, feel free to let me know about it and I'll pass it along to the new editor. Today's hacks may still be tomorrow's article!

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